

# **Story**<sub>M</sub> USER GUIDE

# Tell Your Story



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### **GETTING STARTED**

Your Project Manager will work with you to create your T1V Story. Once your Story has been created, you will be assigned a Content Manager role where you will be able to update your content. Here's a quick list to get you started:

- 1. Download Story Editor at <a href="https://app.tlv.com/story/">https://app.tlv.com/story/</a>
- 2. Register your email address with Story Editor
- 3. Select the Story you want to edit

4. Sync your changes directly from your Interactive Wall or visit the CCC <u>https://media.tlv.com/CCC</u> to sync your changes remotely.

# **Editor VS Content Manager Role**

### The Editor role grants users full access, allowing you to add and move buttons, add modules, and make comprehensive changes to the layout and content.

This role is ideal for users responsible for the structure and overall design of the Story experience.

### The Content Manger Role allows you to update the following across all of your Story apps:

- Media (images, video, PDFs)
- Text
- Thumbnails

In addition to simple media and text updates, you can add content to existing modules (such as adding a point to an Interactive Timeline) and sync changes.

Note: To make structural changes—such as adjusting layouts, adding new modules, or modifying navigation—you'll need Editor access. If you do not have this access, please contact your team's Story Editor administrator or reach out to T1V Support for assistance.





### **SYNC CHANGES**

Once your changes are made and saved to Story Editor, they are saved to the Cloud. To sync these changes to your Interactive Wall, you can either use the wall itself or the online portal.

#### Interactive Wall

Press and hold on the left of your Interactive Wall to open the admin panel. From there, select the Story you want to refresh. This will load your recent changes.

#### **Online Portal**

Visit the CCC (<u>https://media.t1v.com/CCC</u>), and select 'Restart App'. Please allow up to 30 minutes for your Story to sync. If you do not know your CCC login, contact T1V Support (support@t1v.com).

Restart App

# **SETTINGS: ACCOUNT**

Visit your Settings to Register. Once registered, you can update your profile information from the Settings page at any time. From here you can also see the version you are running and view release notes.





### **SETTINGS: EDITOR**

•••					0
Settings					
Account Editor	General			Toggle between dark and	light mode
	Dark Mode ⑦ Module Icons Enabled ⑦	(	•		
	Copy UUID Enabled ⑦	(	•	Silence all audio	
	Base Font Size ⑦	n		—Select the font size of your S	Story Editor text

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Version 4.1.14 Release Notes Beta Using 0.0 B of 0.0 B storage





### DASHBOARD

Once you register, your T1V Story Editor will open to your Dashboard. To return to your Dashboard from another page, select the Story logo in the upper left corner.



Hover over a Story for additional options, including duplicating your Story or leaving the Story (removing your account's access to that particular Story).







# **STORY EXPLORER**

Use the Story Explorer panel to navigate to the app you would like to preview or edit. Once you've selected the app, your preview panel will update to show you that app.



#### **Story Settings**

T1V Story (Trainer) - Settings	×	Toggle this on to prevent changes on the Room device until you are ready
		roggie this of to prevent changes of the room device antil you are ready
Draft (?)		Toggle on if you'd like more than a single lightbox instance to exist at a time
Multi-Lightbox Support (?)		The elapsed time (in seconds) of inactivity before the session time-out / warning modal becomes visible
Primary Timeout (?)	4800	The elapsed time (in seconds) the warning modal is visible before ending the
Idle Warning Time (?)	60	session
	-	-Device Width + Height
Device Width 3840 Device Height Initial Page Home	2160	—Select which content you want to show on the initial page
Idle Screen	en 🎽	—Select which content you want to show on the idle screen





# **STORY EXPLORER**

#### **Editing Content**

Navigate to the section you want to edit, and select the 'edit data' button.

Note: If you've selected content and the 'edit data' button does not appear, you will not be able to update that content with your current settings. In this case, contact TIV Support for assistance.







### **INTERACTIVE IMAGE**

Select 'Image' in your Story Explorer, and then select the section of images that you would like to edit. Select 'Edit Data'.



Note: Your categories may differ slightly from the default categories shown in these visuals.

Edit Da	ta						Import	
	description	iconImage	media	title	x	У	•	
1	Take a new approach to scientific discovery	۵	3 Items	Life Science Spaces	386	1175		Import content
2	Flexible spaces for stronger collaboration +	۵	3 Items	Experience Centers	947	878	Click on a cell to	*Your T1V Story Project Manager will
з	Real-time data informs better, faster action plans	۵	3 Items	Command + Control Rooms	1597	522	update content.	provide you with a CSV file template for
4	Build flexible, multidisciplinary environments for	۵	3 Items	Learning + Education Spaces	1775	1258		each of your apps. If you import a new CSV,
5	Enhance the pro and collegiate athletic experience	۵	3 Items	Pro + Collegiate Athletic Facilities	1319	1692		all existing content will be replaced.

#### Add New Active Areas

Select the green + icon to add a new active area to your Interactive Image.



Note: The grid position of your active area is indicated by the 'X' and 'Y' values. These columns indicate the pixel offsets from the lower left corner (0,0).



#### Media

Once you've clicked on a media cell, you can add / change images easily. Hover to delete the media.





### **INTERACTIVE MAP**

Select 'Map' in your Story Explorer, and then select the map that you would like to edit. Select 'Edit Data'.



1	Andhra Pradesh, India	Enterprise Customer	The AP Disaster Management Authority	15.9129	79.74	2 Items	AP Disaster Management
2	Pune, India	Enterprise Customer	Cognizant is an American multipational	18.5204	73.8567	2 Items	Cognizant
3	Charlotte, NC.	Enterprise Customer	Cutting edge technology for the Cowfish	35.2271	-80.8431	2 Items	Cowfish Charlotte
4	Raleigh, NC	Enterprise Customer	Cutting edge technology for the Courfish	35.7796	-78.6382	2 Items	Cowfish Raleigh
5	Orlando, FL	Enterprise Customer	Cutting edge technology for the	28.5383	-81.3792	2 Items	Cowfish Orlando
6	Dallas, TX	Enterprise Customer	The Dallas Public Library wanted a	32.7767	-96.797	2 Items	Dallas Public Library
7	Durham, NC	Higher Ed Customer	Located at the gateway of the	35.994	-78.8986	3 Items	Duke University Karsh Alumni and

#### Import content from a CSV file.\*

\*Your TIV Story Project Manager will provide you with a CSV file template for each of your apps. If you import a new CSV, all existing content will be replaced.

### Click on a cell to update content.

#### Add New Locations

Scroll to the bottom of the Data page to add a new location to your Interactive Map.



#### Story. USER GUIDE Version 4.1

#### Media

Once you've clicked on a media cell, you can add / change images easily. Hover to delete the media.





### **INTERACTIVE SHOWCASE**

Select 'Showcase' in Story Explorer to edit your Showcase app. Select which showcase you would like to edit. Select 'Edit Data.'



Note: Your categories may differ slightly from the default categories shown in these visuals.

	category	description	media	thumbnail	title	•	
1	ThinkHub	ThinkHub consolidates the	3 Items	2-5	ThinkHub		Import content
2	ThinkHub	ThinkHub Room transforms your	2 Items		ThinkHub Room		from a CSV file.*
3	ThinkHub	ThinkHub Huddle is the ultimate collaboration	2 Items		ThinkHub Huddle		Project Manager will
4	ThinkHub	Co-create and collaborate from the convenience of	3 Items		ThinkHub Cloud	Click on a coll to	CSV file template for
5	ThinkHub	ThinkHub MultiSite connects distributed teams	4 Items		ThinkHub MultiSite	update content.	you import a new CSV,
6	ThinkHub	ThinkHub Education fosters	3 Items		ThinkHub Education		be replaced.
7	ThinkHub	Integrated video conferencing for visual collaboration	2 Items		ThinkHub Video Conferencing		
	ThinkHub	ThinkHub xCanvas			ThinkHub xCanvas		

#### **Add New Content**

Select the green + icon to add new content.



#### Media

Once you've clicked on a media cell, you can add / change images easily. Hover to delete the media.







### **INTERACTIVE TIMELINE**

Select the Timeline app in your Story Explorer, and then select which timeline you would like to edit. Select 'Edit Data'.



Note: Your categories may differ slightly from the default categories shown in these visuals.



#### Add Timeline Milestone

Select the green + icon to add a milestone at the end of the timeline, or right click a row and select 'Duplicate' to add a milestone between existing milestones.



#### Media

Once you've clicked on a media cell, you can add / change images easily. Hover to delete the media.







### **BACKGROUNDS + LOGOS**

You can change a background or logo image that isn't part of a specific application by selecting the image you wish to change in your Story Explorer. This will open the current image in your Properties panel and give you the option to change the image from there. Select 'change image' to select a new image that will replace your current image.



Note: Your categories may differ slightly from the default categories shown in these visuals.

#### Select the image you want to use or upload a new image.







### **UPDATE PROPERTIES**

To update elements to a page in your Story Explorer, select the page and then select the 'Properties' tab that you would like to edit. Note: Each Page Type will have different properties. Not all properties are available for all content.

Property Type	Description
Page	The 'page' where elements like images, text, and buttons are placed.
Asynchronous (toggle)	When toggled on, content updates or changes do not sync in real-time with other devices or instances.
Background Image Margins	Padding between the background image and the edge of the parent container. Helps control how much space surrounds the image.
Fill Mode	Determines how an image fills its container (e.g., fit, fill, stretch, center).
Layout	Defines how elements are positioned relative to each other or their parent container.
x	Horizontal position of the image within its parent container, along the X-axis (pixels or percent).
Υ	Where content is relative to the Y axis (pixels or percent).
Z	Layer position (depth) — higher numbers appear in front of lower ones.
Width	Width of the image or element (pixels or percent).
Height	Height of the image or element (pixels or percent).
Rotation	Rotates the image or element around its center point, in degrees.
Clip	When toggled on, any content that extends outside the boundaries of its parent container will be hidden (like a clipping mask)
Anchors	Another way to place an image (instead of X, Y this trumps the X,Y coordinates): Inside your parent box, you can specify where you want to anchor your content. See T1V for more details.
Hide	Toggles visibility of the content/module. When on, the content is not visible but still exists in the layout. You can use this if you want to temporarily hide an image
Background	The background of a window or module
Color	Background color of the element (used in windows, buttons, or modules).
Image	A background image applied to the element (used in windows, buttons, or modules).
Corner Radius	Rounds the corners of the element. Applies to buttons, modules, or images that already have rounded corners
Content Margins	Internal padding between the content and the edge of the element container.
Opacity	Transparency level of the image or element
Border	
Border Color	Outline around the element. Configurable in terms of color and width.
Border Width	Thickness of the border around the element, in pixels.
Shadow	Drop shadow effect applied to the element to create depth.
Color	Color of the drop shadow applied to the element.
Radius	Blur radius of the shadow. Larger radius = softer shadow.
Animations	
Animations	Effects applied to images or buttons (e.g., fade-in) to animate their entrance or interaction. Options include : Fade-in, set duration, set side of screen to fade in from
Animation Speed	Duration or speed of the animation effect (usually in milliseconds or seconds).





TEXT

You can change text that isn't part of a specific application by selecting the property you wish to change in your Story Explorer. This will open a text editor section under 'Properties'. From here, you can update the text and style using the built-in text editor menu or HTML.

Story Explorer	Prop	pertie	es				
Search	Html						
	в	I	Ū	Ŧ	Aa		Plain Text
	Ŧ	Ŧ	Ę	Ξ		_	
► Idle Screen							
▼ Timeline							
▼ timeline							
▼ bookmark							
text							
► event							
▼ grid	Selec	tod H	Itml				
home	Selec	leun				_	
Timeline	В	Ι	Ū	Ŧ	Aa		Plain Text
Infoimage	Ŧ	Ξ	Ę	≣			
Мар							
Showcase							
ThinkHub							
► grid							
button							
button							
image							
▶ video							





### **Add New Page**

To add a new page to your Story app:

#### Select "Add Page"

At the top of your screen, select the Add Page button.



#### Choose a Module(Page) Type

You'll see a list of module options—like Slideshow, Image, PDF Viewer, Video, and more. Select the type of module you want to add.

Add Page		×
Slideshow		
Image		
Pdfviewer		
Video		
Text		
Button	Slideshow	
Webviewer	Media 1	
Timeline		
Showcase		
Мар		
Interactiveimage		
Grid		
Add From Clipboard		Add Page

#### **Fill in Your Content**

Once you select a module, a blank version will appear. You can now add your content upload images or videos, enter text, and customize the layout to fit your needs.





### **ADDITIONAL RESOURCES**

#### **T1V Support**

email: <a href="mailto:support@t1v.com">support@t1v.com</a> phone: +1 877.310.8971

T1V Support is available for phone and email support the following hours:

8am Sunday - 10pm Friday EST 8am - 10pm Saturday EST

Additionally, T1V Support provides 24/7 remote monitoring of all products, offering a proactive response program should any issues arise.

#### **T1V Customer Success**

Our Customer Success Team is designed to help you achieve success with your T1V Story. Contact T1V Customer Success to schedule a training, provide feedback, or discuss a recent update.

Contact Customer Success at customersuccess@t1v.com or using this form: <u>t1v.com/customer-success</u>

T1V Customer Success is available M-F, 9AM - 5PM EST.

#### **Knowledge Base**

Visit the T1V Knowledge Base at https://knowledge.t1v.com/





### **ABOUT T1V**

# We create visual collaboration software used by some of the most innovative companies in the world.

T1V is a visual collaboration software company. Our ThinkHub® platform provides a digital workspace for distributed teams to come together for real-time, flexible collaboration across in-room, hybrid, and virtual meeting environments.

In addition to its award-winning ThinkHub collaboration software, T1V offers ThinkHub Education for active learning in higher education, and T1V Story for one-of-a-kind brand experiences.

T1V is a leading innovator in large-scale, interactive software technology, with 19 issued patents in visual collaboration software. Our software ecosystem supports total interoperability with the many devices, programs, and platforms of today's hybrid meeting and learning spaces — enabling our customers to truly collaborate anytime, anywhere.

To learn more, visit <u>t1v.com</u>.



