

# real time, room-to-room collaboration





ThinkHub MultiSite connects distributed teams for what feels like a completely in-room, in-person experience. All shared content is synced, including web URLs, Google Workspace and Office365 documents, hardline inputs, shared device screens, and more.

#### > Connects Distributed Teams

ThinkHub MultiSite supports up to 10 locations on a shared ThinkHub Canvas. ThinkHub MultiSite locations can be in the same room, same office, or scattered across global locations.

#### > MultiSite Sync

Sync your team so everyone is locked into the same area of the Canvas. Disable MultiSite Sync when you want your teams to focus on different areas of the Canvas.



## Choose from two secure network options:

### **Enterprise**

Utilizes the client network to support all connected ThinkHubs

#### **SMB**

Utilizes T1V's Cloud-Relay server to connect ThinkHubs on different networks





### **Comes In Any Size**

ThinkHub MultiSite enables you to connect different display sizes, from single panel to large multipanel video walls running ThinkHub.



# Remote + Hybrid Participation

With the T1V app, hybrid participants can connect to any ThinkHub MultiSite Canvas to view, control, and virtually point at the Canvas. They can also share their device screen, send content to the Canvas, and download the ThinkHub canvas to their laptop.



